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Readers master the latest information for working on Windows, Mac OS, and UNIX/Linux platforms with GUIDE TO OPERATING SYSTEMS, 5E. Learners examine operating system theory, installation, upgrading, configuring operating system and hardware, file systems, virtualization, security, hardware options, storage, resource sharing, network connectivity, maintenance, and troubleshooting. Easily understood and highly practical, GUIDE TO OPERATING SYSTEMS, 5E is the resource today's readers need to deepen their understanding of different operating systems. This edition helps readers understand the fundamental concepts of computer operating systems. The book specifically addresses Windows 10 and earlier Windows client OSs, Windows Server 2012 R2 and earlier Windows server OSs with a preview of Windows Server 2016, Fedora Linux, and Mac OS X El Capitan and earlier. In addition, general information introduces many other operating systems. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

A handy book for someone just starting with Unix or Linux, and an ideal primer for Mac and PC users of the Internet who need to know a little about Unix on the systems they visit. The most effective introduction to Unix in print, covering Internet usage for email, file transfers, web browsing, and many major and minor updates to help the reader navigate the ever-expanding capabilities of the operating system.

For Introductory Courses in Operating Systems in Computer Science, Computer Engineering, and Electrical Engineering programs. The widely anticipated revision of this worldwide best-seller incorporates the latest developments in operating systems (OS)technologies. The Third Edition includes up-to-date materials on relevant. OS such as Linux, Windows, and embedded real-time and multimedia systems. Tanenbaum also provides information on current research based on his experience as an operating systems researcher.

If you are new to Unix, this concise book will tell you just what you need to get started and no more. Unix was one of the first operating systems written in C, a high-level programming language, and its natural portability and low price made it a popular choice among universities. Initially, two main dialects of Unix existed: one produced by AT & T known as System V, and one developed at UC Berkeley and known as BSD. In recent years, many other dialects have been created, including the highly popular Linux operating system and the new Mac OS X (a derivative of BSD). Learning the Unix Operating System is a handy book for someone just starting with Unix or Linux, and it's an ideal primer for Mac and PC users of the Internet who need to know a little about Unix on the systems they visit. The fifth edition is the most effective introduction to Unix in print, covering Internet usage for email, file transfers, web browsing, and many major and minor updates to help the reader navigate the ever-expanding capabilities of the operating system: In response to the popularity of Linux, the book now focuses on the popular bash shell preferred by most Linux users. Since the release of the fourth edition, the Internet and its many functions has become part of most computer user's lives. A new chapter explains how to use ftp, pine for mail, and offers useful knowledge on how to surf the web. Today everyone is concerned about security. With this in mind, the author has included tips throughout the text on security basics, especially in the Internet and networking sections. The book includes a completely updated quick reference card to make it easier for the reader to access the key functions of the command line.

The book, now in its Fifth Edition, aims to provide a practical view of GNU/Linux and Windows 7, 8 and 10, covering different design considerations and patterns of use. The section on concepts covers fundamental principles, such as file systems,

process management, memory management, input-output, resource sharing, inter-process communication (IPC), distributed computing, OS security, real-time and microkernel design. This thoroughly revised edition comes with a description of an instructional OS to support teaching of OS and also covers Android, currently the most popular OS for handheld systems. Basically, this text enables students to learn by practicing with the examples and doing exercises. NEW TO THE FIFTH EDITION • Includes the details on Windows 7, 8 and 10 • Describes an Instructional Operating System (PintOS), FEDORA and Android • The following additional material related to the book is available at www.phindia.com/bhatt. o Source Code Control System in UNIX o X-Windows in UNIX o System Administration in UNIX o VxWorks Operating System (full chapter) o OS for handheld systems, excluding Android o The student projects o Questions for practice for selected chapters TARGET AUDIENCE • BE/B.Tech (Computer Science and Engineering and Information Technology) • M.Sc. (Computer Science) BCA/MCA

This book is an introduction to the design and implementation of operating systems using OSP 2, the next generation of the highly popular OSP courseware for undergraduate operating system courses. Coverage details process and thread management; memory, resource and I/0 device management; and interprocess communication. The book allows students to practice these skills in a realistic operating systems programming environment. An Instructors Manual details how to use the OSP Project Generator and sample assignments. Even in one semester, students can learn a host of issues in operating system design.

Learn to use Unix, OS X, or Linux quickly and easily! In just 24 lessons of one hour or less, Sams Teach Yourself Unix in 24 Hours helps you get up and running with Unix and Unix-based operating systems such as Mac OS X and Linux. Designed for beginners with no previous experience using Unix, this book's straightforward, step-by-step approach makes it easy to learn. Each lesson clearly explains essential Unix tools and techniques from the ground up, helping you to become productive as quickly and efficiently as possible. Step-by-step instructions carefully walk you through the most common Unix tasks. Practical, hands-on examples show you how to apply what you learn. Quizzes and exercises help you test your knowledge and stretch your skills. Notes and tips point out shortcuts and solutions Learn how to… Pick the command shell that's best for you Organize the Unix file system (and why) Manage file and directory ownership and permissions Maximize your productivity with power filters and pipes Use the vi and emacs editors Create your own commands and shell scripts Connect to remote systems using SSH and SFTP Troubleshoot common problems List files and manage disk usage Get started with Unix shell programming Set up printing in a Unix environment Archive and back up files Search for information and files Use Perl as an alternative Unix programming language Set up, tweak, and make use of the GNOME graphical environment Contents at a Glance HOUR 1: What Is This Unix Stuff? HOUR 2: Getting onto the System and Using the Command Line HOUR 3: Moving About the File System HOUR 4: Listing Files and Managing Disk Usage HOUR 5: Ownership and Permissions HOUR 6: Creating, Moving, Renaming, and Deleting Files and Directories HOUR 7: Looking into Files HOUR 8: Filters, Pipes, and Wildcards! HOUR 9: Slicing and Dicing Command-Pipe Data HOUR 10: An Introduction to the vi Editor HOUR 11: Advanced vi Tricks, Tools, and Techniquess HOUR 12: An Overview of the emacs Editor HOUR 13: Introduction to Command Shells HOUR 14: Advanced Shell Interaction HOUR 15: Job Control HOUR 16: Shell Programming Overview HOUR 17: Advanced Shell Programming HOUR 18: Printing in the Unix Environment HOUR 19: Archives and Backups HOUR 20: Using Email to Communicate HOUR 21: Connecting to Remote Systems Using SSH and SFTP HOUR 22: Searching for Information and Files HOUR 23: Perl Programming in Unix HOUR 24: GNOME and the GUI Environment Appendix A: Common Unix Questions and Answers